Chris Holder

Software Engineer

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Work Experience

Software Engineer 3

Ramsey Solutions

engineers.

May 2022 - Current

• Built infrastructure, documentation, and multiple web SDKs for in-house design system, unifying branding across products, saving engineers and designers 4+ hours per week, and unlocking \$1M attributed annual revenue.

Software engineer with 5+ years of experience. Skilled in JavaScript,

TypeScript, React, and TailwindCSS. Currently building, documenting, and

maintaining an in-house, multi-platform design system empowering 200+

- Developed and maintained the JavaScript/TypeScript infrastructure including NodeJS images, GitLab Pipeline templates, and application templates, streamlining the start-up process for common JS/TS projects across the organization.
- Led a team of 3 engineers in the strategy, implementation, and deployment of the front-end for the Ramsey Solutions Store migration project, completing it on time and within budget.
- Taught 50+ engineers through 8+ workshops on topics ranging from low-level JavaScript details to design patterns, leveling up the craft of web development and engineering acumen of the organization.

Software Engineer 2	Ramsey Solutions	May 2020 - May 2022

- Developed front-end components for <u>ramseysolutions.com</u>, empowering marketers and content authors to build consistent, engaging experiences for millions of users without relying on engineers.
- Modernized the front-end asset pipeline and tooling for the online storefront, bolstering deployment and code quality confidence.

Techlink Solutions

Dec 2017 - May 2020

- Developed a single-page application in Vue.js that enabled customers to manage devices from multiple hardware manufacturers in a single dashboard, growing the client's customer base by 5% the year it launched.
- Designed and coded the front-end of a Symfony application using Twig, Vue.js, and Bootstrap that matched job seekers with employers in the construction industry, bringing the client's business initiative to market.
- Advocated for and implemented best-practices for the team, including a better Git workflow and increased test coverage for projects, reducing the average PR time-to-review to 1 hour and reducing new bug tickets by 15%.

Languages	JavaScript, TypeScript, CSS, HTML, Ruby, Rust, Python
Libraries/Frameworks	React, TailwindCSS, Gatsby, Ruby on Rails, ViewComponents, Vue.js
Other	Building and maintaining front-end libraries, Rollup, design systems, accessibility, testing, Vite

Education

BSc. History